FACTION: Fenris (BM)

VICTORIES:

Check the box for each victory

EPISODE 1	EPISODE 2	EPISODE 3	EPISODE 4	EPISODE 5	EPISODE 6	EPISODE 7	EPISODE 8
			✔	✔			

SETUP BONUSES

- 0
- 1 (3 MAX)
- 1 (3 MAX)

PERKS: $15

once per campaign; pay & use during setup

- ☐ +5
- ☒ +3
- ☒ +2
- ☒ +2
- ☒ +2
- ☒ +2
- ☒ +1

TRIUMPH LOG

The $25 bonuses for completing rows and columns on the Triumph Log are added to your final score for determining the winner after the final game. They have no other function in the campaign.

★	★		★	★	★	★	★		★
	★		★	★	★	★	★		★
	★		★		★	★	★		
			★		★				
					★				
$25	$25	$25	$25	$25	$25	$25	$25	$25	$25

$25 $25 $25 $25 $25

END-OF-CAMPAIGN BONUSES

WEALTH

7

INFRASTRUCTURE MODS

1. Automachines
2. Machinery
3. Cavalry
4. Construction
5.
6.

MECH MODS

1. Pontoons
2. Township
3.
4.
5.
6.